

Slam N jam

No NBA! Uh, Maybe.

A lot of 3DO users were upset when Crystal Dynamics released Slam 'N Jam '95 and it was not an official NBA sanctioned program. The rumors quickly flew that the teams were there, but they were “disguised” and you could find the right players and team if you looked in a different city (this is beginning to sound a lot like the real NBA). Careful observers have discovered that all the teams, arenas, and uniforms are available if you move just one city to the right. This means that if you want to play Boston, you choose Miami. Chicago is available as Cleveland, while Los Angeles is masquerading as Phoenix. One problem though, the Boston Celtics may have the right team colors, but they forgot the parquet floors.

Changing the Look

Want to do more than just watch the scoreboard change? How about changing the look of the game? All of the following actions take place after you have made your final choices and the screen turns black. Continue the actions until tip-off (or as instructed).

Percentage Players

How would you like to see the percentage of shots completed by your player in action. This allows you to better judge how a player should do under certain circumstances. When the screen goes blank, press and hold the Left Shift button until after the tip-off. After that, a number percentage will be displayed every time your players go to shoot.

Small Players

This action creates a smaller version of the regular players on the floor. The player size in relationship to the court decreases and creates more realistic gameplay. When the screen goes blank, click the right shift button on and off continually until the tip-off. At this point, the players are their standard size—press pause and the press to undue pause and your teams should have diminished in size, but not in fun.

Small Players with Shot Percentages

After the blank screen begins, hold the left shift button and hit the right shift button continuously through the tip-off. After the game has started, press pause and then unpause to see the teams. This creates one of the best scenarios to play Slam N Jam.

Big Heads

There are two different Big Head scenarios available: one with normal size bodies and one with small bodies. The enlarged heads makes it possible to see the players' faces clearly and try to spot any apparent stars. This action does not change the game play—it just makes the pseudo players more like their ego enhanced true life versions. Too bad they haven't completed a baseball program with the same feature (now there are some swollen heads).

Big heads on normal people is done by holding the right shif button and hitting the left shift button on and off rapidly from the blank screen through the tip-off. After the game has started, press pause and then unpause to view your

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large teams. This will slow some of the action and might be a good way to practice.

Large heads on small bodies is possible by pressing the left shift and right shift buttons on and off alternately in a rapid action. from the blank screen through the tip-off. After the game has started, press pause and then unpause to see a very different type of professional basketball player.